Library Emerging and Integrated Technology Coordination 11/11/2024

Info

Present: Mary Ton (chair), Celenia Graves, Eric Kurt, Tracy Tolliver, Stu Turner
Date: November 11, 2024 from 1-2pm
Notetaker: Mary

Highlights

- Welcomed Evie Cordell, eLearning Librarian, to the committee
- Described LibGuide review process and planned next steps for Scholarly Commons legacy guides
- Developed plan for gathering emerging technology user stories to share with Library admin
- Discussed plans for Merrick Family Fund applications
- Shared general updates before the meeting

Next steps

- All: reach out to key stakeholders and add to 2024_UserSuccessStories Box Folder by Dec 2nd
- Evie and Eric will meet to review list of SC LibGuides
- Eric and Stu will talk to Megan Sapp-Nelson about ownership of LibGuides (all under Grainger umbrella? Separate accounts for Media Commons and IDEA Lab? Currently under Engineering)
- Stu and Celenia will do the first draft of the executive summary of the user stories.
- Stu, Celenia, and Eric will submit Merrick proposal to fund Braille keyboards and also grad hourly for photogrammetry application.
- Eric will adjust calendar: next meeting will be Dec 10. After that, third Tuesday of the month.
- Celenia will be next notetaker

Meeting Minutes

1. Welcome, Evie Cordell!
   a. As eLearning Librarian, Evie supports LibGuides, Canvas modules, and video Tutorials. She's created documentation for LibGuide Review to identify outdated guides and improve accessibility. She's interested in exploring other emerging technologies.
   b. In reviewing legacy video tutorials, she's found 3 Library Youtube channels, some of which we've lost access to.

     c. Digital Scholarship / Scholarly Commons LibGuide review
- i. [Stats that have already been gathered](#).
- ii. Potential issue: migrating materials to Grainger may list Grainger the primary contact for Media Commons

2. A quick aside on the Board Game Collection
   a. Physical collection: they're now in Grainger, but managed by Mara Thacker. Digital collection of games mostly from Resident Library, UGL, and some from Music—Grainger is hoping to inherit modern console games.
   b. Retro gaming collection went to University of Michigan.
   c. Potential marketing issue: International Student and Scholar Services didn't know about the board gaming collection.
   d. Added discussion of game design to our parking lot of meeting topics.
3. Gathering superuser stories
   a. [Box folder for materials](#)
   b. Put in Box by Dec 2, summarize, Celenia and Stu will draft the executive summary, and Mary send to Tom Teper and Mary Laskowski by Dec 5.
4. Merrick Family Fund
   a. Application process: send a brief (no more than two page) proposal to Chris Prom by 5 pm on Wednesday November 20th. Needs to be approved by Unit Head first.
   b. Braille keyboard can be included. Potential liability issue for loanable tech if above $300.
   c. Stu, Celenia, and Eric will submit Merrick proposal to fund Braille keyboards and also grad hourly for photogrammetry application.
5. Wrap-up
   a. We need to move our regularly scheduled meeting time to accommodate for research days.
   b. Next steps—who will need to do what by when?
   c. Thanks exchanged as meeting adjourned!

General Updates

Asynchronous updates shared before the meeting.

1. Housekeeping
   a. Mary now has editorial access to committee website
   b. [Updated charge](#) to reflect the most recent version approved by CAPT
   c. Box folder transitioned to "teams" folder owned by the UofI to avoid any issues with personal Box folders. Legacy materials moved there.
   d. Evie approved as new LEITC member by committee. Mary will seek approval from CAPT in November meeting.
   e. Meeting minutes from 10/14/2024 approved
   f. Checked Agenda and Meeting Minutes templates for accessibility issues to confirm our formatting choices meet ADA standards

2. Events
    a. [Humanities, Entertainment, Arts, and Technology](#) (led by Judith Pintar) initial events highly attended (60+ people). Celenia and Mary part of Third Spaces plenary panel at [Playful by Design conference Nov 7-8](#). Join the [listserve](#).
        i. Update from Mary: Panel was well attended and Judith Pintar had glowing things to say about the Library. However, she (and other members of the panel) were unaware that the Scholarly Commons had been sunsetted.
    b. Michael Curtin and Eric Kurt presented the [AI Conversations Series 1](#) talk hosted by the Grad College.
    c. Mary Ton hosted a [Dinner and DH](#) conversation about AI with grad students through the HRI. Mostly humanists, but some folks from social science and the media school. Grad students are eager to experiment with AI in their research, but they are often TAing for classes with draconian anti-AI policies which they cannot enforce. Many of those classes are introducing podcasting assignments as an additional anti-AI measures.
3. Cool Stuff
    a. Stu and Mary 3D modeled and printed braille tokens for a session on ttrpgs in Medieval lit and pop culture class. Physical dimensions were spot on, but need to use braille contractions to save space.
    b. [Library Ghost photoshoot](#) for Halloween with JP and Media Commons loanable tech!
    c. CAPT is talking about what the new Title II legislation means for the library websites, digital collections, library digital exhibits.
4. Campus Partners
    a. Illinois Computes has opened up their quarterly meetings to stakeholders.
    b. GenAI Solutions Hub working groups gathering suggestions for AI Support Center in partnership with CIO, CITL, University Library, and NCSA. May relieve pressure on library to provide intermediate AI workshops and coding support for AI projects.
    c. IT Enterprise Service Management Office is creating an IT service catalog for campus. May align with the environmental scan we planned for January.
5. Grants
    a. General grant note: Chris Prom and Chad Lewis, your department head, and your AUL are the people to loop in early in conversations about grant funding
    b. Merrick Family Fund—see email from Chris Prom on 2024-10-28. Possible funding stream for emerging tech and accessibility initiatives. Stu is checking to see if this funds equipment.
        i. Note from Stu: If equipment off the table, we could apply for GA / staff time to juice launching of services waiting in the wings. This could be a LEITC discussion topic
    c. [NEH Humanities Research Center on Artificial Intelligence](#)-- Ryan Cordell, Travis Wagner, Mary Ton are developing the campus grant. Focus on critical making as research method and as vehicle for AI literacy.

       d. Campus Research Board grant to fund the purchase of the Creality Raptor blue-light/infrared scanner to digitize Andean objects in the Krannert was not awarded, but Stu bought the scanner anyway (YAY!! And thanks!!). IDEA Lab team and Mary scheduled a digitization session.

           i. Note from Stu: I see 3D scanning potentially taking off as a service the library can lean into from the Library Emerging Tech team and so funding this equipment was a no-brainer as far as IDEA lab was concerned.

6. Other news?

AI-Generated Summary

The following summary was generated by Microsoft Copilot based on the meeting transcript and reviewed by Mary for accuracy.

- **Introduction of Evie Cordell and Her Role:** Evie Cordell, the e-Learning Librarian, was introduced to the committee. Evie shared her work on asynchronous DH materials, canvas modules, video tutorials, and the library's generative AI libguide. She emphasized her focus on accessibility and the need for maintaining and updating library guides and video tutorials.

- **Review and Assessment of Lib Guides:** The committee discussed the ongoing review and assessment of the library's guides, particularly the scholarly Commons guides. Evie explained the process of evaluating guides for accessibility, relevance, and accuracy. The goal is to reduce the number of outdated guides and improve the quality of the remaining ones.

- **Gathering User Stories for Budget Conversations:** The committee talked about gathering user stories to demonstrate the impact of emerging technologies on student engagement and learning. These stories will be used in budget conversations to highlight the value of the library's services. The focus is on collecting narratives that showcase student successes, faculty engagement, and the broader impact on the community.

- **Discussion on the Merrick Family Fund Proposal:** The committee discussed the upcoming proposal for the Merrick Family Fund, which is due on November 20th. They talked about potential uses for the fund, such as purchasing Braille keyboards and funding graduate hourly positions for photogrammetry purposes. The goal is to enhance accessibility and support emerging technologies in the library.