Ricker LIBRARY TYPEFACE EXERCISE Name:
The Ricker Library of Architecture and Art (Architecture Building, room 208) is a playground for exploring and discovering new ideas. Learning how to navigate and utilize the library is a foundational skill that prepares students for academic success and can help students create more meaningful designs. Use the Ricker Library to answer these questions. Do not hesitate to ask library staff for assistance.
Part One - Research a Book on the Table or In the Exhibit Cases
1) Browse the selections on the table or inside the exhibit cases. Find a book or print that has an interesting typeface.
2) Write down the author and title of the book, and a brief caption.
3) What is the <u>call number</u> of the book from question #1. Hint: Look on the book's spine, the exhibit label or ask for assistance.
(Ex. Call #: 720.453 S37dn)
Call Number:
4) Find something inside the book that you find interesting (picture, drawing, letter, pattern, etc.). Write a brief caption and page number for the page that you found interesting.
What interested you about the typeface and why?:
5) Using the materials provided to you, make a rough sketch of the type you found interesting.

6 )How does the type or detailing incorporate the place, the author or the idea it means to convey?

<u>Part Two - Find a Book with your place in the Library</u>
1) Go to www.library.illinois.edu Under "Find Materials," select "U of I Collection." Search the place relevant to
your current book in the white search bar. Once you've searched, find the "Tweak Your Results" bar on the left,

find "Library," and select "Architecture & Art Library" to find items only in the Ricker Library.
2) Look through the results, write down a few call numbers for books that look helpful to your research, and go find them in the library. (Example Vault; 744.424 C345). Hint: Look on the book's spine or title page inside the book. Ask for assistance if you're having trouble or find the call number. If you see a call number that includes "Vault" or "Closed Stacks," you will need assistance getting the book.
3) Choose a new book with imagery, texture, shape you feel reflects your place. Write down the title of the book, author, call number, and page number of the image. Use your phone to take a picture to later research.
4) Find something inside that you find interesting (picture, drawing, letter, pattern, etc.). Write a brief caption and page number for the page that you found interesting.  What drew you to this image and how does this reflect your place?:

5) Make a rough sketch of your chosen image that reflects your place.

Part Three - Combine the images into a new typeface							

Part Four - Image Research in image databases.							
1) Go to www.library.illinois.edu/arx Under the "Artstor" database under "Databases and Tools." Search You Place for your assignment in this database.							
2) Find an interesting image that reflects your place. You can adjust your search to look for specific things such a "cars," art" or "people"							
3) Write the title, creator, and date of the image, and name of the collection for the item you found.							
4) Browse the table and find a book that's interesting to you.							
5) Write down the author and title of the book, and a brief caption and page number for the page that you foun interesting.							
6) What is the book's <u>call number</u> ? Hint: Look on the book's spine or ask for assistance. (Ex. Call #: 720.453 S37dn)							
Call Number:							
7) Find a picture, drawing, letter, pattern, etc. from inside the book. Write a brief caption and page number for the page that you found interesting.							
Why did you choose this?							
Why did it interest you?							

8) Using the materials provided to you, make a sketch that combines elements of the image and the book that you chose.

Part Five - Find another image from your place.							
1) Go to www.library.illinois.edu/arx Under the "Detail Inspiration" database under "Databases and Tools." Sear your place in this database.							
2) Find an interesting image that reflects your place. You can adjust your search to look for specific things such a "cars," art" or "people"							
3) Write the title, creator, and date of the image, and name of the collection for the item you found.							
4) Browse the table and find a book that's interesting to you.							
5) Write down the author and title of the book, and a brief caption and page number for the page that you found interesting.							
6) What is the book's <u>call number</u> ? Hint: Look on the book's spine or ask for assistance. (Ex. Call #: 720.453 S37dn)							
Call Number:							
7) Find a picture, drawing, letter, pattern, etc. from inside the book. Write a brief caption and page number for the page that you found interesting.							
Why did you choose this?							
Why did it interest you?							

8) Using the materials provided to you, make a rough sketch of the thing that you chose in the book.

## <u>Part Six</u>

1) Draw a sketch that combines elements from both of the books you selected in Parts One and Two.