

Ricker LIBRARY ACTIVITY WORKSHEET

Name: _____

The Ricker Library of Architecture and Art (Architecture Building, room 208) is a playground for exploring and discovering new ideas. Learning how to navigate and utilize the library is a foundational skill that prepares students for academic success and can help students create more meaningful designs. Use the Ricker Library to answer these questions. Do not hesitate to ask library staff for assistance.

1. **Getting Started:** Browse the collections on the table and find an item that inspires you for your current ARTE project:

1.a What interested you: _____

1.b Why did it interest you: _____

1.c What is the author and title: _____

1.d What is the call number of the book from question #1. Hint: Look on the book's spine or ask for assistance. (Ex. Call #: 720.453 S37dn). Call Number: _____

1e. Could the theme of this book be adapted into an art education curriculum? Why or why not?

2. **Finding more resources:** using the call number above, find the same section in the book stacks or reference / magazine area. Hint: each range of books shows the call numbers on the end of the range, such as 720-729. Look for the range that has your call number somewhere in between.

Find one book in the same or close proximity to your original book's call number that interests you.

Title: _____

Call Number: _____

What interests you about this item? Why did you choose it? Could the theme of this book be adapted into an art education curriculum? Why or why not?

3. **Repeat step 2.** Using your original book, the book you just pulled, or a new book on the table, find one book in the same or close proximity to that book's call number.

Title: _____

Call Number: _____

What interests you about this item? Why did you choose it? Could the theme of this book be adapted into an art education curriculum? Why or why not?

4. **Wrapping up:**

What more would you like to know? What other materials would you like to see?
